

Set Weapons to Rental Mode.

When guns set to Rental Mode you cannot enter the menu to reset weapons. Must use Referee Gun to unlock.

Note: Any weapon can be used to Lock or Unlock devices as long as they are configured as a Ref Gun Full.

1. Recommend settings guns to Easy Mode.
2. Hard Core Off.
3. Magazine set to 100.
4. All devices set to "Start Game Mode". (Waiting For Ref To Start).
5. Lock all guns, boxes and referee gun. (Locking the referee gun prevents any users from resetting settings).

- Select - Device Cmds and Pull Trigger.

```
Spawn    0
Reload   0
Pause
Resume
- Player Cmds
- Device Cmds
- B' cast Cmds
Exit Ref Use
```

- Select - Setup Device and Pull Trigger.

```
Jam Weapon
Zombie Cure
- Setup Device

- Back 1 MENU
```

- Select LOCK device and Pull Trigger.

```
- Set Device
- Set Gun Time
- Set Volume
- Test RF
- LOCK device
- SetConfig
Save To Config
- Back 1 MENU
```

- Select ---> TRANSMIT.

```
Confirm UN/LOCK
  Aim and
  Press Trig
  → TRANSMIT
  All else
  Returns
  to
- Back 1 MENU
```

- Have the device you want to lock turned on. (The setting is via I.R.)
Aim and pull Trigger on Referee Gun. Make Sure You Only Aim At One Device At A Time. The Device bearing Locke will play a ping sound.
- To unlock device shoot device again. (Every time you shoot a device toggles between Lock and Unlock).
- If you turn gun On while hold the Trigger the device will not go into Menu Mode means the Device is in Rental Mode.