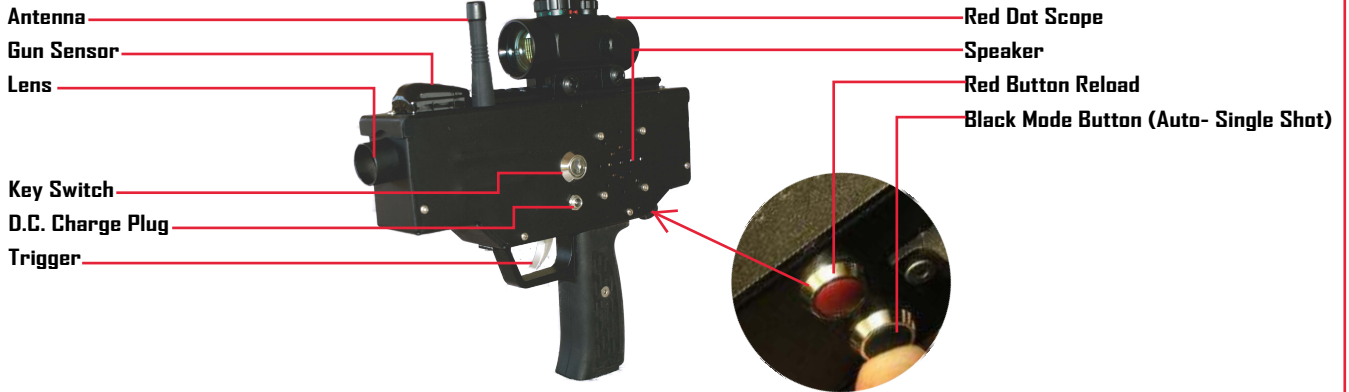


DDTR Lasertag Quick Start Guide

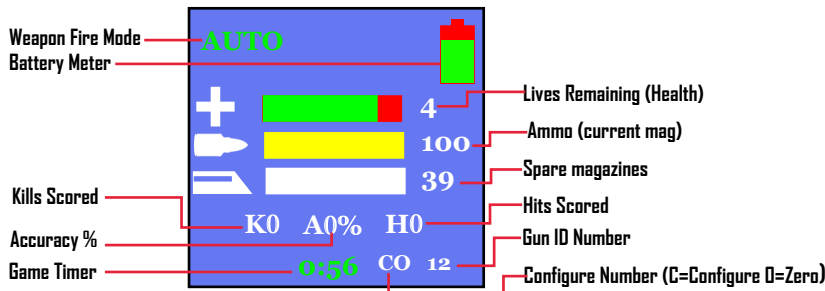
Gun Featres.



Medic Box Features.



Reading The Display:



Player dead:

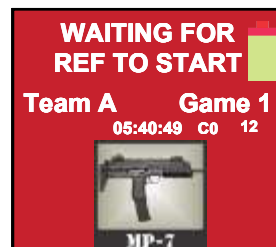


Turning your equipment on:

1. Insert the key and turn the key 90 degrees Clockwise.
2. Remove the key.



Turn on all guns including any Boxes used in the game as described above.
The Game start screen looks like this: Image will vary according to device used).



Starting the Game:

Use Referee Gun to Start and End game.

Use the **RED** button to scroll down through the options on the screen.



Use the **BLACK** button to scroll up through the options on the screen



Use the **TRIGGER** to select or change the highlighted option



Step 1

Set Game Time:

Select Game Time in minutes or Untimed. Pulling the trigger will cycle Untimed 1,2,3,4,5,6,8,10,12,15,20,25,30 minutes.

Spawn 0
Reload 0
B' castRF End
B' castRF Start
B' cast CLR-STST
G Time 10:00
Time 11:11
To Go Untimed

Step 2

Starting the Game:

Select B'cast RF Start and pull Trigger

Spawn 0
Reload 0
B' castRF End
B' castRF Start
B' cast CLR-STST
G Time Untimed
Time 11:11
To Go Untimed

Starting the Game:

Select TRANSMIT and pull Trigger
All Guns and Boxes are now active ready to play. Once the time has elapsed the Game Ends.

Confirm Resume
For all game
Press Trig
→ TRANSMIT
All else
Returns
to
- Back 1 MENU

Step 3

Clear Stats:

Select B'cast CLR-STST and pull Trigger.
Always Clear Stats
BETWEEN GAMES

Spawn 0
Reload 0
B' castRF End
B' castRF Start
B' cast CLR-STST
G Time Untimed
Time 11:11
To Go Untimed

Clear Stats:

Select TRANSMIT and pull Trigger
All scores from privies
GAME will be Cleared.

Confirm Resume
For all game
Press Trig
→ TRANSMIT
All else
Returns
to
- Back 1 MENU



Screen at the end of Game.

Switch between screens by pressing the **RED** Button after Game is Over.

SCORE	
Hits	2
Kills	1
Accuracy	3%
Shots Fired	100
Spawns	0

Player pressing the **RED** Button will display the players **STATISTICS.**