

CONFIGURES EXPLAINED:

What are configures?

Configures are 5 presets that are stored in the guns.

1. Type of weapon.
2. Team
3. Lives
4. Reloads (Magazines)
5. Hard core On or Hard Core Off for Child friendly sounds and images.
6. Range. Long range for outdoor use, medium if you like to have it set for specific gun. Example: Rifle Long range, pistol Medium range. While Indoor is for indoor use such as a basketball court etc.
7. Field 1, 2, 3 and 4. Please insure you use Field 1. This sets the radio frequencies for each Field.

Example when you would change Field: If you sufficient amount of guns to be able to run several games at same time then you would have one set of guns set to Field 1 the other set to Field 2 etc. This allows you to control game of Field 1 without interfering the second game on Field 2.

CONFIGURES:

These are the default configures.

All of the default configures can be changed to suit your needs.

Guns					
Game suit Adult or Kids	Kids Hard session	Kids Easy session	Adult Hard session	Adult Easy session	Mature persons
	Configure 0	Configure 1	Configure 2	Configure 3	Configure 4
Field	1	1	1	1	1
Games	Normal	Normal	Normal	Normal	Zombie a
Teams	50% A 50% B	50% A 50% B	50% A 50% B	50% A 50% B	Always Human
Weapon	Scorpion	Scorpion	M4	MP7	Desert Eagle
Magazines	30	30	03	30	20
Hard Core	Off	Off	On	On	Always ON
Friendly Fire	Off	Off	Off	On	Off
Hit Light	50% red 50% Blue	50% red 50% Blue	50% red 50% Blue	50% red 50% Blue	Human Red
Muzzle Flash	White	White	White	White	White
Lives	5	8	5	8	Human=4 Zombie=3
Volume	High	High	High	High	High
Language	UK	UK	UK	UK	UK
Ref Mode	Off	Off	Off	Off	Off
Shoot to Kill	Off	Off	Off	Off	Off
Timed	Untimed	Untimed	Untimed	Untimed	Untimed
Boxes					
Box Type	Medic Box	Medic Box	Medic Box	Medic Box	Cure Box
Respawns	Auto Respawn 500	Auto Respawn 500	Auto Respawn 500	Auto Respawn 500	Auto Respawn 500
Box Type	Domination	Domination	Domination	Domination	Domination
Box Type	Radio Repeater	Radio Repeater	Radio Repeater	Radio Repeater	Radio Repeater